## DEGREE/PROGRAM CHANGE <br> FORM C <br> Form Number: C1396

Fields marked with * are required
Name of Initiator: Lourdes McKenna Email: lourdes@unm.edu Phone Number: 505 277-3112 Date: 06-03-2014

| Associated Forms exist? No | Initiator's Title Dept Administrator 2: Computer Science |
| ---: | ---: | ---: |
| Faculty Contact Lance Williams |  |
| Department Computer Science |  | Branch $\quad$ Administrative Contact Lourdes McKenna

## Proposed effective term



## Course Information



Exact Title and Requirements as they should appear in the catalog. If there is a change, upload current and proposed requirements.
See current catalog for format within the respective college (upload a doc/pdf file)

## Form C Undergrad 2014.docx

BSCS 4-Year Plan.pdf
Does this change affect other departmental program/branch campuses? If yes, indicate below.

Reason(s) for Request (enter text below or upload a doc/pdf file)
Compliance with Provost's recommendation for 120 credit requirement for engineering bachelor's degree programs.

Upload a document that inlcudes justification for the program, impact on long-range planning, detailed budget analysis and faculty workload implications.(upload a doc/pdf file)

Budgetary and Faculty Load Implications Form C.docx

Are you proposing a new undergraduate degree or new undergraduate certificate? If yes, upload the following documents.

Upload a two-page Executive Summary authorized by Associate Provost. (upload a doc/pdf file)

CS Undergraduate Curriculum

| Current Information |
| :--- |
| Graduation Requirements |
|  |
| To receive the Bachelor of Science in Computer |
| Science, a student must satisfy all general |
| University of New Mexico regulations concerning |
| baccalaureate programs and must complete all |
| work defined by the following groups. Only |
| courses with a grade of C- or better may be used |
| to satisfy any of the requirements defined herein. |
| The following courses cannot be used to satisfy |
| any of the requirements listed below: Reserve |
| Officers Training (ROTC), recreational physical |
| education (PE-NP), Introductory Studies courses |
| (e.g., IS-E 100) and mathematics courses prior to |
| calculus. If in doubt about the applicability of a |
| course. contact an undergraduate advisor in the |
| Computer Science Department. Graduation criteria |
| for the B.S.C.S. is as follows: |

1. Completion of 130 credit hours.
2. Completion of at least 42 credit hours in courses numbered 300 or above.
3. Completion of 51 credit hours in computer science consisting of the following courses, which total 42 credit hours, completed with a grade of $C$ or better:
One of CS 151L or CS 152L (with grades of B- or better)
CS 241L Data Organization
CS 251L Intermediate Programming
CS 261 Mathematical Foundations of
Computer Science
ECE 238L Computer Logic Design
CS 293 Social and Ethical Issues in Computing
CS 341L Introduction to Computer Architecture
and Organization
CS 351L Design of Large Programs
CS 361L Data Structures and Algorithms I
CS 362 Data Structures and Algorithms II
CS 357L Declarative Programming
CS 375 Numerical Computation
CS 460 Software Engineering
CS 481 Computer Operating Systems

| New Information |
| :--- |
| Graduation Requirements |

To receive the Bachelor of Science in Computer Science, a student must satisfy all general University of New Mexico regulations concerning baccalaureate programs and must complete all work defined by the following groups. Only courses with a grade of C - or better may be used to satisfy any of the requirements defined herein. The following courses cannot be used to satisfy any of the requirements listed below: Reserve Officers Training (ROTC), recreational physical education (PE-NP), Introductory Studies courses (e.g., IS-E 100) and mathematics courses prior to calculus. If in doubt about the applicability of a course. contact an undergraduate advisor in the Computer Science Department. Graduation criteria for the B.S.C.S. is as follows:

1. Completion of 120 credit hours.
2. Completion of at least 42 credit hours in courses numbered 300 or above.
3. Completion of 51 credit hours in computer science consisting of the following courses, which total 42 credit hours, completed with a grade of C or better:
One of CS 151L or CS 152L (with grades of B- or better)
CS 241L Data Organization
CS 251L Intermediate Programming
CS 261 Mathematical Foundations of
Computer Science
ECE 238L Computer Logic Design
CS 293 Social and Ethical Issues in Computing
CS 341L Introduction to Computer Architecture and Organization
CS 351L Design of Large Programs
CS 361L Data Structures and Algorithms I
CS 362 Data Structures and Algorithms II
CS 357L Declarative Programming
CS 375 Numerical Computation
CS 460 Software Engineering
CS 481 Computer Operating Systems

The remaining 9 credit hours are technical electives of the student's choosing to be taken from among the Computer Science Department offerings. (Certain courses in the Department of Electrical and Computer Engineering are also acceptable as technical electives.) All courses used as technical electives are subject to the approval of an undergraduate advisor and must be completed with a grade of B or better.

CS 259L may be substituted for CS 152L and CS 251 L but only 5 credit hours credit is awarded. The computer science credit hour requirement is reduced to 50, but the overall graduation requirement remains at 130 .

The following additional rules apply:

Department offerings below the 300-level cannot be used as technical electives. The following courses also cannot be used as technical electives: CS 394, 401, 492, 494.

At most 3 credit hours of CS 499 may be used toward satisfaction of this requirement.

At least 15 credit hours at or above the 300-level used to satisfy this requirement must be taken from full-time University of New Mexico Computer Science Department faculty.

At least 18 credit hours must be taken in the Computer Science Department at the University of New Mexico.
4. Completion of the Mathematics sequence: MATH 162 Calculus I, with a grade of B- or better MATH 163 Calculus II
MATH 314 or 321 Linear Algebra
STAT 345 Elements of Mathematical Statistics and Probability Theory
5. 9 credit hours of communications skills: ENGL 110 (or ENGL 112; or ENGL 113), ENGL 120 and one of ENGL 219 (Technical and Professional Writing), ENGL 220 (Expository Writing) or CJ 130 (Public Speaking).

The remaining 9 credit hours are technical electives of the student's choosing to be taken from among the Computer Science Department offerings. (Certain courses in the Department of Electrical and Computer Engineering are also acceptable as technical electives.) All courses used as technical electives are subject to the approval of an undergraduate advisor and must be completed with a grade of $B$ or better.

CS 259L may be substituted for CS 152L and CS 251L but only 5 credit hours credit is awarded. The computer science credit hour requirement is reduced to 50 , but the overall graduation requirement remains at 120 .

The following additional rules apply:

Department offerings below the 300-level cannot be used as technical electives. The following courses also cannot be used as technical electives: CS 394 and 494.

At most 3 credit hours of CS 499 may be used toward satisfaction of this requirement.

At least 15 credit hours at or above the 300-level used to satisfy this requirement must be taken from full-time University of New Mexico Computer Science Department faculty.

At least 18 credit hours must be taken in the Computer Science Department at the University of New Mexico.
4. Completion of the Mathematics sequence:

MATH 162 Calculus I, with a grade of B- or better MATH 163 Calculus II
MATH 314 or 321 Linear Algebra
STAT 345 Elements of Mathematical Statistics and Probability Theory
5. 9 credit hours of communications skills: ENGL 110 (or ENGL 112; or ENGL 113), ENGL 120 and one of ENGL 219 (Technical and Professional Writing), ENGL 220 (Expository Writing) or CJ 130 (Public Speaking).

Part of this requirement may be satisfied by passing an authorized proficiency examination. ENGL 110 and 120 are waived if the student obtains:
an ACT score of 25 or higher (prior to October 1989)
an ACT score of 29 or higher (after October 1989)
an SAT score of 580 or higher (prior to April 1995) or
an SAT score of 650 or higher (after April 1995)

When a student is exempted from ENGL 110 and 120, the student's total credit requirement is still the minimum required by the University for a bachelor's degree. Students may have to take additional credit hours to meet that minimum.
6. Satisfaction of University Core Curriculum requirements with a grade of C or better in humanities, social sciences, fine arts, and second language(s), and additional non-technical courses to total a minimum of 30 credit hours. See the description of the Core Curriculum in this Catalog.
7. Four (3 or more credit) science courses taken by science and engineering majors, two of which must come from one of the following sequences, including the laboratories. The remaining credit hours can be more advanced courses in the discipline chosen for the sequence or they can be additional introductory laboratory science credit hours.

ASTR 270-270L, 271-271L
BIOL 201, 202, 203L, 204L
CHEM 121, 123L, 122, 124L
EPS 101-105L and 201L or ENVS 101-102L and EPS 201L
PHYC 160, 160L-161, 161L

Physics is recommended.
8. Course work sufficient to satisfy requirements of a minor. Minors approved by the College of Arts and Sciences are generally acceptable for Computer Science majors. The UNM Catalog should be consulted for the requirements for

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an ACT score of 25 or higher (prior to October 1989)
an ACT score of 29 or higher (after October 1989)
an SAT score of 580 or higher (prior to April 1995) or
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When a student is exempted from ENGL 110 and 120 , the student's total credit requirement is still the minimum required by the University for a bachelor's degree. Students may have to take additional credit hours to meet that minimum.
6. Satisfaction of University Core Curriculum requirements with a grade of C or better in humanities, social sciences, fine arts, and second language(s), and additional non-technical courses to total a minimum of 30 credit hours. See the description of the Core Curriculum in this Catalog.
7. Four (3 or more credit) science courses taken by science and engineering majors, two of which must come from one of the following sequences, including the laboratories. The remaining credit hours can be more advanced courses in the discipline chosen for the sequence or they can be additional introductory laboratory science credit hours.

ASTR 270-270L, 271-271L
BIOL 201, 202, 203L, 204L
CHEM 121, 123L, 122, 124L
EPS 101-105L and 201L or ENVS 101-102L and EPS 201L
PHYC 160, 160L-161, 161L

Physics is recommended.
8. Course work sufficient to satisfy requirements of a minor. Minors approved by the College of Arts and Sciences are generally acceptable for Computer Science majors. The UNM Catalog should be consulted for the requirements for
completing a minor in various fields of study. An interdisciplinary minor of not less than 24 credit hours can be developed to suit the goals of individual students; such a minor must be approved by the Undergraduate Curriculum Committee of the department.

The following courses taken from the Department of Electrical and Computer Engineering satisfy this requirement:

Minor in Computer Engineering: ECE 203, 206L, 213, 321, 322, 338 and 438.

Minor in Electrical Engineering: ECE 203, 206L, $213,314,321$ and two of ECE 322, 340, 360, 371, or 445 .

No course included in the mathematics requirement for CS majors (STAT 345, MATH 314, 321 or 375 ) may be applied toward the mathematics minor.

Mathematics minors may not use Department of Mathematics courses for Teachers and Education Students in constructing the minor. MATH 317 and MATH 327 cannot be used in constructing the minor. Statistics minors must substitute 6 credit hours of advance statistics for STAT 145 (not accepted by the department) and STAT 345 (already required of all computer science majors).

Students minoring in business cannot minor in Management Information Systems (MIS). In particular, the following courses cannot be used in constructing the minor: MGMT 290 (STAT 245, $329,330,331,336,337$ and 437, 439, 449, 450, $459,460,461$, or any course related to CS or computer applications.

Courses taken to satisfy the requirements for a minor may also be used to satisfy the requirements of categories $1,2,5,6$ and 7 .

All courses taken to satisfy the graduation requirements are subject to final approval by an undergraduate advisor. At most, 24 credit hours taken for CR/NC may be applied toward the
completing a minor in various fields of study. An interdisciplinary minor of not less than 24 credit hours can be developed to suit the goals of individual students; such a minor must be approved by the Undergraduate Curriculum Committee of the department.

The following courses taken from the Department of Electrical and Computer Engineering satisfy this requirement:

Minor in Computer Engineering: ECE 203, 206L, 213, 321L, 322L, 338 and 438.

Minor in Electrical Engineering: ECE 203, 206L, $213,314,321 \mathrm{~L}, 322 \mathrm{~L}$, and two of $340,345,360$, or 371.

No course included in the mathematics requirement for CS majors (STAT 345, MATH 314 or 321 L , and 375 ) may be applied toward the mathematics minor.

Mathematics minors may not use Department of Mathematics courses for Teachers and Education Students in constructing the minor. MATH 317 and MATH 327 cannot be used in constructing the minor. Statistics minors must substitute 3 credit hours of advance statistics for STAT 145 (not accepted by the department).

Students minoring in business cannot minor in Management Information Systems (MIS). In particular, the following courses cannot be used in constructing the minor: STAT 245, MGMT 329, $330,331,336,337$ and 437, 449, 450, 459, 461, or any course related to CS or computer applications.

Courses taken to satisfy the requirements for a minor may also be used to satisfy the requirements of categories $1,2,5,6$ and 7 .

All courses taken to satisfy the graduation requirements are subject to final approval by an undergraduate advisor. At most, 24 credit hours taken for CR/NC may be applied toward the
baccalaureate degree. Courses taken for CR/NC may only be used to satisfy graduation requirement 1 (completion of 130 credit hours).

No one course may be used to satisfy more than one requirement of categories 3,4 , and 8 . Due to the cross listing of various courses within the University and the different requirements for the minor from department to department, this has a number of implications. For example, mathematics minors cannot count the required sequence in mathematics toward the minor in mathematics, and computer engineering minors cannot use ECE 438 as a technical elective in fulfilling requirement

## Curriculum in Computer Science

The following schedule is intended to be a guide for students when planning their course load for any particular semester. It should be noted that the schedule must normally be adjusted to compensate for any deficiencies or advanced preparation on the part of the student prior to beginning the freshman year. Students must take the ACT or SAT to aid in proper placement in Math and English. Students should not begin any Computer Science courses until they have knowledge of mathematics equivalent to MATH 150 (Pre-Calculus Mathematics). General electives include courses in humanities, social and behavioral sciences, the fine arts and foreign languages. For first degree students general electives includes courses used to satisfy University of New Mexico Core Curriculum requirements. It is recommended that a student not attempt more than 12 credit hours of technical material in one semester.
baccalaureate degree. Courses taken for CR/NC may only be used to satisfy graduation requirement 1 (completion of 120 credit hours).

## Curriculum in Computer Science

The following schedule is intended to be a guide for students when planning their course load for any particular semester. It should be noted that the schedule must normally be adjusted to compensate for any deficiencies or advanced preparation on the part of the student prior to beginning the freshman year. Students must take the ACT or SAT to aid in proper placement in Math and English. Students should not begin any Computer Science courses until they have knowledge of mathematics equivalent to MATH 150 (Pre-Calculus Mathematics). General electives include courses in humanities, social and behavioral sciences, the fine arts and foreign languages. For first degree students general electives includes courses used to satisfy University of New Mexico Core Curriculum requirements. It is recommended that a student not attempt more than 12 credit hours of technical material in one semester.


| Second Year CS 351 | Second Semester |  | Second Year | Second Semester |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  | Design of Large Programs | 4 |  |  |  |
|  | English Communications Elective | 3 | CS 351 | Design of Large Programs | 4 |
|  | Laboratory Science IV | 3 |  | English Communications Elective | 3 |
|  | Minor/Core/Electives | 6 |  | Laboratory Science IV | 3 |
|  |  | 16 |  | Minor/Core/Electives | 3 |
| Third Year | First Semester |  |  |  | 13 |
|  |  |  | Third | First Semester |  |
| CS 375 | Computing | 3 | Year | Introduction to Numerical | 3 |
| CS 361L | Data Structures and Algorithms I | 3 | CS 375 |  | 3 |
| $\begin{aligned} & \text { STAT } \\ & 345 \end{aligned}$ | Elements of Mathematical Statistics and Probability Theory Minor/Core/Electives | 3 | CS 361L | Data Structures and Algorithms I | 3 |
|  |  |  | STAT345 | Elements of Mathematical | 3 |
|  |  | 9 |  | Statistics and Probability Theory |  |
|  |  | 18 |  | Minor/Core/Electives | 6 |
| Third Year | Second Semester |  |  |  | 15 |
|  |  |  | Third | Second Semester |  |
| CS 357L | Declarative Programming | 3 | Year |  |  |
| CS 362 | Data Structures and Algorithms II | 3 | CS 357L | Declarative Programming | 3 |
| CS 4xx | Elective | 3 | CS 362 | Data Structures and Algorithms II |  |
|  | Minor/Core/Electives | 6 | CS 4xx | Elective | 3 |
|  |  | 15 |  | Minor/Core/Electives | 6 |
| Fourth Year |  |  |  |  | 15 |
|  | First Semester |  | Fourth | First Semester |  |
| CS 341L | Introduction to Computer <br> Architecture and Organization | 3 |  | Introduction to Computer |  |
| CS 4xx | Elective | 3 | CS 341L | Architecture and Organization | 3 |
| CS 4xx | Elective | 3 | CS 4xx | Elective | 3 |
|  | Minor/Core/Electives | 6 | CS 4xx | Elective | 3 |
|  |  | 15 |  | Minor/Core/Electives | 6 |
| Fourth Year | Second Semester |  |  |  | 15 |
|  |  |  | Fourth | Second Semester |  |
| CS 460 | Software Engineering | 3 |  |  |  |
| CS 481 | Computer Operating Systems | 3 | CS 460 | Software Engineering | 3 |
|  | Minor/Core/Electives | 9 | CS 481 | Computer Operating Systems | 3 |
|  |  | 15 |  | Minor/Core/Electives | 8 |
|  |  |  |  |  | 14 |

## COMPUTER SCIENCE DEPARTMENT

Sample Schedule
FALL
SPRING


Budgetary and Faculty Load Implications

Since there are no changes to BS degree requirements satisfied by computer science courses, impact on budget and faculty load in computer science is zero. Reducing total credit requirement from 130 to 120 will decrease demand for all university courses not explicitly satisfying CS degree requirements. Permitting State 345, Math 314, Math 317 and Math 375 to satisfy mathematics minor requirement is likely to make the mathematics minor more popular with computer science majors, leading to decreased enrollment in courses satisfying minor requirements in other areas.

