

# BFA Design Tech

## Bachelor of Fine Arts in Design and Technology for Performance

Under Review | Fall 2024

### Proposal Information

<b>Status</b> Active	<b>Workflow Status</b> In Progress	
	<b>Faculty Senate Approval, Faculty Senate</b> Waiting for Approval   Faculty Senate Approval Rick Holmes Nancy Middlebrook	expand ▲
	<b>Changes</b> <ul style="list-style-type: none"><li>Requirements</li><li>participants</li><li>Proposed Effective Term and Year</li><li>Sponsoring faculty/staff member</li><li>Sponsoring faculty/staff email</li></ul>	
	Show All ▼	

### Proposal Information

Proposed	Proposed
<b>Sponsoring faculty/staff member</b>	<b>Sponsoring faculty/staff email</b>
William Liotta	wliotta@unm.edu
Existing	Existing
<b>Sponsoring faculty/staff member</b>	<b>Sponsoring faculty/staff email</b>
Donna Jewell	djewell@unm.edu
<b>College</b>	<b>Department</b>
College of Fine Arts	Theater & Dance
	<b>Campus</b>
	Main Campus

### Effective Term and Year

Proposed  
**Proposed Effective Term and Year**  
Fall 2024

Existing  
**Proposed Effective Term and Year**  
Fall 2023

## Justification

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Proposed  
**Program Justification**  
Deleted Dance 466 from Theatre supportive and added 3 credits to electives in Theatre & Dance.  
Dance 466 is not offered enough and we have to do substitutions every semester.  
There are many relevant courses in the department that a student can take as an elective that would help in their careers.

Existing  
**Program Justification**  
Catalog Updates

## Program Category and Level

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Program Category	Program Level	Degree, Minor, or Certificate Name
Program	Undergraduate	Bachelor of Fine Arts in Design and Technology for Performance

**Degree Type**  
Bachelor of Fine Arts

**Degree/Certificate Level**  
Undergraduate

Proposed  
**Is this program also offered online?**  
No

Existing  
**Is this program also offered online?**  
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## Associated Forms

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Select any associated course forms that exist

Select any associated program forms that exist

## Shared Credit and Dual Degree information

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### Interdepartmental Program

No

## Catalog Information

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### Program Description

### Introduction

The degree programs in Theatre and Dance offered by the College of Fine Arts are described in the Undergraduate and Graduate Program pages within this department. Check with the Advisor of the College of Fine Arts for further information and advisement. Additionally, to take full advantage of the areas of concentration, students must seek advisement from the Department of Theatre and Dance advisors their first semester. Students interested in teacher endorsements in Fine Arts-Dance, Fine Arts-Theatre, or Performing Arts are directed to the *Teacher Education, Educational Leadership and Policy: Undergraduate Program* section of this Catalog.

The programs of studies in the department often include production work as an integral part of classroom instruction and students are expected to participate in all phases of such work that may occur in the required courses.

In the department, the progression of course levels from beginning to advanced is carefully structured. The faculty places each student at a level of instruction based on both the student's ability and achievement.

### Design and Technology for Performance

The Design and Technology for Performance Bachelor of Fine Arts (B.F.A.) is a professional degree designed to provide a broad skill set and understanding of all areas of theatrical design and technology. Students can choose a concentration in Costume, Lighting, or Scenic, or focus their studies in related technologies.

This program provides a wide range of practical and theoretical classes, hands-on production experiences, and actual design opportunities. Courses and production events prepare students for design opportunities in theatre, dance, opera, television and film, concerts and special events, and the new emerging digital, electronic, and interactive performing arts. Graduates leave the program with a portfolio, a resume, a Web site and focused production experience which makes them attractive to both outstanding graduate programs and professional employment with their undergraduate degrees.

### Admissions Requirements

## Graduation Requirements

In addition to the course requirements listed for the majors, students must satisfy general College and University requirements for graduation. A minimum of 120 credit hours is required in all curricula. Of this total, at least 42 credit hours must be completed in courses numbered 300 or above. Effective Fall 1993, courses in the Theatre and Dance major must be completed with grades of "C" or better to count toward the degree. Furthermore, the faculty reserves the right to disqualify from further enrollment or participation in departmental programs:

1. A student whose grade point average falls below 3.00 in their major,
2. A student who fails to demonstrate reasonable progress and development in their coursework in Theatre and Dance, particularly by the end of their sophomore year of studies;
3. A student whose conduct reveals a persistent inability to work effectively with others or an unwillingness to adhere to generally recognized standards of professional behavior.

## Professional Credential/Licensure Program Information

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Proposed

**License/Certification associated with program**

No

Existing

**License/Certification associated with program**

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## Degree Information

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**Degree Hours**

120

**Minimum Major Hours**

**Professional Accrediting Bodies**

## Degree Requirements

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## Requirements

- Complete all of the following

### General Education Curriculum

- Earn at least 31 credits from the following types of courses:

In addition to the program-specific requirements outlined here, all undergraduate students are required to fulfill UNM's General Education Program requirements. In some instances, courses included in an undergraduate degree program's requirement may also fulfill a General Education requirement. Please review the General Education Program in this Catalog for General Education information.

### Major Study

- Complete all of the following

#### Departmental Design B.F.A. requirements

- Complete the following:
  - ~~DANC466 - Flamenco History~~ (3)
  - THEA1110 - Introduction to Theatre (3)
  - THEA1220 - Beginning Acting (3)
  - THEA345 - Theatre History I (3)
  - THEA346 - Theatre History II (3)
  - THEA403 - Directing I (3)
  - THEA446 - Theories of Performance (3)

#### Additional Courses

- Complete the following:
  - THEA1310 - Introduction to Costuming (3)
  - THEA2310 - Stagecraft (3)
  - THEA2320 - Lighting for the Theatre (3)
  - THEA366 - Stage Management (2)
  - THEA367 - Stage Management Production Laboratory (1)
  - THEA370 - 2D Computer-Aided Drafting for Design (3)
  - THEA387 - Design History and Styles for Performance and New Media (3)
  - THEA392 - Introduction to Scenic Design for Performance and New Media (3)
  - THEA394 - Costume Design for Performance and New Media (3)
  - THEA396 - Lighting Design I (3)
  - THEA474 - Production Performance
  - THEA498 - Design Seminar (3)
  - THEA2335 - Rendering for Stage, Screen, and New Media (3)

### Concentrations

- Earn at least 18 credits from the following types of courses:  
Chosen Concentration

### Electives

- Complete all of the following
  - Earn at least 9 **12** credits from the following types of courses:  
Electives from Theatre and Dance.
  - Earn at least this many additional elective credits: 8

**Grand Total Credits: 120**

## Concentrations

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## Program Concentrations

Code	Title
CON Light	Lighting
CON Costume	Costumes
CON Scenic	Scenic

## Concentration Required

Yes

## Emphases

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### Emphasis required

N/A

### Emphasis Hours

### Emphasis Rules

No Rules

## Sample Degree Plan

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Sample Degree Plan Upload

## Program Learning Outcomes

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### Learning Outcomes

The B.F.A. in Design and Technology for Performance prepares students for professional careers or graduate study in design and technology for the broad spectrum of performance venues, whether live, mediated, or electronic. The program of study and activities range from theatre, dance, and opera, to television and film, concerts and special events, and the new emerging digital, electronic, and interactive performing arts. Students can focus their studies the Costumes, Lighting, and Scenic concentrations. Students are provided a wide range of practical and theoretical classes, hands-on production experiences, and actual design opportunities. There are yearly portfolio reviews for continuation in the program of study. Seek advisement early.