DEGREE/PROGRAM CHANGE FORM C

Fields marked with * are required Name of Initiator: Sarah Lentz Phone Number:* 505 277-2737 Email:* slentz@unm.edu Date:* 09-26-08 Initiator's Rank / Title* Dept Administrator 2: Theatre and Dance Faculty Contact* Department* Theatre and Dance Division Division Division Division Division Division Division Division Main Program BA Design for Performance
Proposed effective term: Semester Fall Vear 2009 V
Course Information
Select Appropriate Program Undergraduate Degree Program *BA Design for Performance Catalog Page Number 500 Select Category Degree Degree Type B.A. Select Action Revision Exact Title and Requirements as they should appear in the catalog. See current catalog for format within the respective college (enter text below or upload a doc/pdf file) Design for Performance.doc This Change affects other departmental program/branch campuses Reason(s) for Request * (enter text below or upload a doc/pdf file) THEA 370 encompasses a more rigorous computer design skill level more suited to incoming undergraduate needs. THEA 292 is outdated and no longer relevant. Design for Performance.doc
Statements to address budgetary and Faculty Load Implications and Long-range planning no budgetary or faculty load implications *(enter text below or upload a doc/pdf file)

Design for Performance (B.A.)

The B.A. in Design for Performance prepares students for careers or graduate study in designing and producing for the broad spectrum of performance venues, whether live, mediated, or electronic. The program of study and activities range from Theatre, Dance, and Opera, to Television and Film, Concerts and Special Events, and the new emerging digital, electronic, and interactive performing arts. Students can focus their studies in a number of areas, including Scenic, Costume, Lighting, and Sound Design/Production, Computer Based Design and Visualization, 3D Modeling and Animation, Interactive Technology, and similar high-tech disciplines. Students are provided a wide range of practical and theoretical classes, hands-on production experiences, and actual design opportunities. Interdisciplinary programs of study and activities are highly encouraged. There are yearly portfolio reviews for continuation in the program of study. Seek advisement early.

1. Courses outside the major, University requirements:

A. **Thirty-seven** hours from courses offered by Departments in the College of Arts and Sciences including the Core Curriculum (See Fine Arts graduation requirements)

- 1. nine hours from Writing and Speaking
- 2. three hours chosen from English 352 or 353
- 3. three hours from mathematics
- 4. seven hours from physical and natural sciences
- 5. six hours from social and behavioral sciences
- 6. six hours from humanities
- 7. three hours from a foreign language
- B. **Six** hours selected from the College of Fine Arts (outside the major) offered by the Departments of Art and Art History, Media Arts or Music

ARTH 101, 201, 202

MA 210

MUS 139

Any 3-credit studio course

C. **Seventeen** hours of electives chosen from outside the major.

Total outside the major 60 hours

2. Courses in the BA Design for Performance major(51):

A. Fifteen hours: Departmental Design B.A. requirements

Three hours: Acting or dance technique

THEA 403 Principles of Directing

THEA 223 Introduction to Script Analysis

Six hours:

THEA 335 Theatre History I,

THEA 336 Theatre History II

DANC 462 Dance History I,

DANC 463 Dance History II

DANC 464 Dance History III

B.Twenty-four hours: Design requirements

THEA 192 Stagecraft I

THEA 194 Introduction to Costuming

THEA 196 Introduction to Stage Lighting

THEA 292 Design Drawing Skills

THEA 392 Scene Design I: Concept

THEA 370 CAD 2-D for Designers

THEA 387 Design History and Styles

THEA 498 Design Seminar

C. **Twelve** hours from:

THEA 290 Stagecraft II

THEA 296 Lighting Methods and Equipment

THEA 297 Sound for Performance

THEA 298 Pattern Development,

THEA 334 The Decorated Body

THEA 371 Digital Imagery and Production

THEA 386 Light Aesthetics

THEA 391 Advanced Scenic Techniques

THEA 394 Costume Design I

THEA 396 Lighting Design I

THEA 398 Costume Techniques,

THEA 399 Special Problems in Theatre and Production,

THEA 470 Architectural Modeling, Visualization and Presentation for Designers

THEA 471 Multimedia Production for Designers

THEA 472 3-D Modeling and Animation for Designers

THEA 473 Interactive Design and Technology

THEA 475 Special Topics in Computers for Design

THEA 482 Scene Design Project

THEA 483 Lighting Design II

THEA 486 Lighting Design Project

THEA 491 Professional Apprenticeship

THEA 492 Scene Design II: Theatrical

THEA 493/593 Art Direction for TV/Film

THEA 494 Costume Design II

THEA 496 Student Production Project

THEA 497 Independent Study

Free electives (17)
Seventeen hours of free electives from any college (can include Theatre and Dance). Must be upper division courses.

Total hours: 128

Bachelor of Arts in Dance

The Bachelor of Arts in Dance presents a broad perspective on dance training within a liberal arts context. Students completing the B.A. in Dance are well prepared to pursue both graduate work and professional careers in Dance Education, Dance History/Criticism and Dance Performance. The B.A. has two areas of concentration: Contemporary Dance and Flamenco. Ours is the only program in the United States to offer a fully developed curriculum in Flamenco technique and choreography. Students who choose the Flamenco concentration will be advised to participate for two summers in the annual Flamenco Festival held on the University of New Mexico campus each June. Auditions to be accepted as a Dance major are the last Saturday of September and January. Faculty dance concent and guest artist auditions are mandatory for all dance majors and are held Tuesday evenings. Dance majors are required to perform in these works if cast.

Departmental Advisement: All Dance majors and minors must receive departmental advising each semester. Majors and minors will not be permitted to participate in technique classes until the Program Advisor has approved their course selections.

Dance Program Mission

The University of New Mexico Dance program offers a Bachelor of Arts Degree in Dance, a Master's degree in Theatre and Dance with an emphasis in Dance History/ Criticism and a Master's of Fine Arts degree in Dance. The B.A. and M.A. degrees prepare students for further study both in and out of academia and for careers in the Dance field as artists, scholars, teachers and professionals. The M.F.A. degree is designed to serve a small and select population of emerging artists wishing to prepare for professional careers in performance, choreography, and teaching.

Dance (B.A.) 1. Courses outside the major:

a. Forty hours selected from courses offered by departments of the College of Arts and Sciences, including Core Curriculum requirements (see Fine Arts Graduation Requirements 6). Specific requirements include an upper-division English elective and 3 hours selected from Anthropology 130, 150 or Psychology 220, 260. These will partially satisfy the college requirements b. Six hours selected from other departments of the College of Fine Arts (Art and Art History, Fine Arts,

Media Arts and Music. 6
c. Eight additional hours selected from courses outside

the major offered by any college including Fine Arts (cannot be Theatre or Dance). 8 Subtotal 54

2. Courses in the major: Dance a. Nine hours of Theatre: THEA 194 Introduction to Costuming THEA 196 Introduction to Stage Lighting Three hours selected from: THEA 120 Acting Foundations I THEA 224 Voice Production for Actors THEA 328 Musical Theatre

-or-THEA 426 Performance Art