

**DEGREE/PROGRAM CHANGE
FORM C
Form Number: C1788**

Fields marked with * are required

Name of Initiator: William Liotta **Email:** wliotta@unm.edu **Phone Number:** 505 277-3517 **Date:** 10-30-2015

Associated Forms exist? Yes Initiator's Title Associate Professor: Theatre and Dance
Faculty Contact William Liotta Administrative Contact Sarah Lentz
Department Theatre and Dance Admin Email slentz@unm.edu
Branch Main Admin Phone 277-2737

Proposed effective term

Semester Fall Year 2016

Course Information

Select Appropriate Program Undergraduate Degree Program
Name of New or Existing Program B.A. Design for Performance
Select Category Major Degree Type B.A.
Select Action Revision

Exact Title and Requirements as they should appear in the catalog. If there is a change, upload current and proposed requirements.

See current catalog for format within the respective college (upload a doc/pdf file)

[BFA DESIGN 2015.docx](#)

[BFADESIGNANDTECHNOLOGYDRAFT3.xlsx](#)

Does this change affect other departmental program/branch campuses? If yes, indicate below.

Reason(s) for Request (enter text below or upload a doc/pdf file)

See attached 4 year track to graduation for new B.F.A. in Design and Technology for Performance. Previous Form C had incorrect rotation also attached.

[Copy of BFA D4P track to graduation.xlsx](#)

Upload a document that includes justification for the program, impact on long-range planning, detailed budget analysis and faculty workload implications.(upload a doc/pdf file)

Are you proposing a new undergraduate degree or new undergraduate certificate? If yes, upload the following documents.

Upload a two-page Executive Summary authorized by Associate Provost. (upload a doc/pdf file)

Upload memo from Associate Provost authorizing go-ahead to full proposal. (upload a doc/pdf file)

OLD DEGREE

Bachelor of Arts in Design for Performance (B.A.)

The B.A. in Design for Performance prepares students for careers or graduate study in designing and producing for the broad spectrum of performance venues, whether live, mediated, or electronic. The program of study and activities range from Theatre, Dance, and Opera, to Television and Film, Concerts and Special Events, and the new emerging digital, electronic, and interactive performing arts. Students can focus their studies in a number of areas, including Scenic, Costume, Lighting, and Sound Design/Production, Computer-Based Design and Visualization, 3D Modeling and Animation, Interactive Technology, and similar high-tech disciplines. Students are provided a wide range of practical and theoretical classes, hands-on production experiences, and actual design opportunities. Interdisciplinary programs of study and activities are highly encouraged. There are yearly portfolio reviews for continuation in the program of study. Seek advisement early.

1. Courses outside the major, University requirements:

A. **Thirty-seven** hours from courses offered by Departments in the College of Arts and Sciences including the Core Curriculum (See Fine Arts graduation requirements).

1. nine hours from Writing and Speaking
2. three hours chosen from English 352 or 353
3. three hours from mathematics
4. seven hours from physical and natural sciences
5. six hours from social and behavioral sciences
6. six hours from humanities
7. three hours from a foreign language

B. **Six** hours selected from the College of Fine Arts (outside the major) offered by the Department of Art and Art History ARTH 101, 201, 202

C. **Seventeen** hours of electives chosen from outside the major.

Total outside the major 60 hours

2. Courses in the BA Design for Performance major (66):

A. **Eighteen** hours: Departmental Design B.A. requirements
THEA 105 Theatre Appreciation
THEA 130 Acting I
THEA 403 Directing I
THEA 345 Theatre History I
THEA 346 Theatre History II

UNM BFA IN DESIGN AND TECHNOLOGY 10/30/15

THEATRE SUPPORTIVE		
Thea 105	Thea Appr	3
Thea 130	Acting 1	3
Thea 345	Thea Hist 1	3
Thea 346	Thea Hist 2	3
Thea 403	Directing	3
Thea 446	Theories of Theatre	3
Danc 462 or 463 or 464	Dance History 1 or 2 or 3	<u>3</u>
		21

*Lighting Emphasis		
Thea 296	Light Methods & Equipment	3
Thea 371	Digital Imagery & Production	3
Thea 397	Sound for Performance	3
Thea 470	3D Modeling & Visualization	3
Thea 483	Lighting Design 2	3
Thea 488	Lighting Project	<u>3</u>
		18

DESIGN/ TECH, MAJOR AREA		
Thea 192	Stagecraft 1	3
Thea 194	Intro to Costumes	3
Thea 196	Intro to Lighting	3
Thea 292	Rendering	3
Thea 366	Stage Mgmt	2
Thea 367	Stage Mgmt Lab	1
Thea 370	2D CAD	3
Thea 387	Design Hist & Styles	3
Thea 392	Scene Design 1	3
Thea 394	Costume Design 1	3
Thea 396	Lighting Design 1	3
Thea 498	Design Seminar	3
Thea 474	Production/ Performance	<u>0</u>
		33

*Scenic Emphasis		
Thea 371	Digital Imagery & Production	3
Thea 390	Scenic Painting	3
Thea 470	3D Modeling & Visualization	3
Thea 472	Prop Design & Construction	3
Thea 482	Scenic Project	3
Thea 492	Scene Design 2	<u>3</u>
		18

GENERAL STUDIES	34
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ELECTIVES IN THEATRE	9
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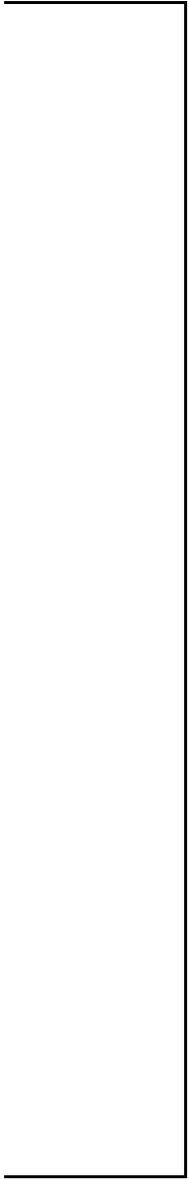
FREE ELECTIVES (can be in theatre)	5
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*SPECIALIZATION, Choose 1 of the Following:		
*Costume Emphasis		
Thea 304	Makeup	3
Thea 314	Pattern Development	3
Thea 334	History of Fashion	3
Thea 398	Costume Techniques	3
Thea 481	Costume Project	3
Thea 494	Costume Design 2	<u>3</u>
		18

Total Degree 120

BFA 4 year track: Design Concentrations

Term 1 Fall 2016	Term 2 Spring 2017	Term 3 Fall 2017	Term 4 Spring 2018
credit hours	credit hours	credit hours	
Thea 105 3	Thea 130 3	Thea 345 3	Thea 346
Thea 192 or 194 or 196 3	Thea 192 or 194 or 196 3	Thea 192 or 194 or 196 3	Thea 366/367
Thea 292 3	Thea 392 3	Thea 370 3	Thea 403
general studies 6	general studies 3	general studies 3	general studies
Thea 304 3	Thea 334 3	Thea 314 3	Thea 398
	Thea 397 3	Thea 371 3	Thea 296
		Thea 371 3	Thea 390
Term 5 Fall 2018	Term 6 Spring 2019	Term 7 Fall 2019	Term 8 Spring 2020
credit hours	credit hours	credit hours	
Thea 394 3	Thea 446 3	Thea 492 3	Thea 470
Thea 396 3	Thea 387 3		Thea 470
Thea 498 3	Danc 462 or 463 or 464 3		
	Thea 486 3	general studies 6	Thea 488 488
	Thea 494 3	electives T&D 6	Thea 481 481
	Thea 472 3	any field 3	Thea 482 482
general studies 6	general studies 3		general studies
			electives T&D
			any field
			Total



DANC 462 Dance History I,-or- 463 Dance History II,-or- 464 Dance History III

B. Thirty-Six hours:

THEA 192 Stagecraft I

THEA 194 Introduction to Costuming

THEA 196 Introduction to Stage Lighting

THEA 292 Rendering for Stage, Screen, and New Media

THEA 366 Stage Management (2)

THEA 367 Stage Management Lab (1)

THEA 370 2-D CAD & 3-D Viz

THEA 387 Design History and Styles

THEA 392 Introduction to Scenic Design for Stage, Film, and New Media

THEA 394 Costume Design I

THEA 396 Lighting Design I

THEA 498 Design Seminar

THEA 482 Scene Design Project, -or- THEA 488 Lighting Design Project, -or- THEA 496 Student Production Project

C. Twelve hours from:

THEA 290 Stagecraft II

THEA 296 Lighting Methods and Equipment

THEA 304 Make Up Design for Stage, Film and Television

THEA 314 Pattern Development

THEA 334 The Decorated Body

THEA 371 Digital Imagery and Production

THEA 390 Scenic Painting

THEA 391 Advanced Scenic Techniques

THEA 397 Sound for Performance

THEA 398 Costume Techniques

THEA 399 Special Problems in Theatre and Production

THEA 470 Architectural Modeling, Visualization and Presentation for Designers

THEA 471 Video Content Production

THEA 473 Interactive Design and Technology

THEA 475 Special Topics in Computers for Design

THEA 483 Lighting Design II

THEA 491 Professional Apprenticeship

THEA 492 Advanced Scenic Design for Stage, Screen, and New Media

THEA 493 Art Direction for TV/Film

THEA 494 Costume Design II

Free electives (9)

Nine hours of free electives from any college (may include Theatre and Dance)

Total hours: 135

NEW DEGREE

Bachelor of Fine Arts in Design and Technology for Performance (B.F.A.)

The B.F.A. in Design and Technology for Performance prepares students for professional careers or graduate study in design and technology for the broad spectrum of performance venues, whether live, mediated, or electronic. The program of study and activities range from Theatre, Dance, and Opera, to Television and Film, Concerts and Special Events, and the new emerging digital, electronic, and interactive performing arts. Students can focus their studies in a number of areas, including Scenic, Costume, and Lighting design and related technologies. Students are provided a wide range of practical and theoretical classes, hands-on production experiences, and actual design opportunities. There are yearly portfolio reviews for continuation in the program of study. Seek advisement early.

1. Courses outside the major, University requirements:

A. **Thirty-four** hours from courses offered by Departments in the College of Arts and Sciences including the Core Curriculum (See Fine Arts graduation requirements).

1. nine hours from Writing and Speaking
2. three hours chosen from English 352 or 353
3. three hours from mathematics
4. seven hours from physical and natural sciences
5. six hours from social and behavioral sciences
6. six hours from humanities
7. three hours from a foreign language

B. **Six** hours selected from the College of Fine Arts (outside the major) offered by the Department of Art and Art History ARTH 101, 201, 202

B. Five hours of electives in any field, may include THEA/DANC courses

Total outside the major 39 hours

2. Courses in the BFA Design and Technology for Performance major (54):

A. **Twenty-one** hours: Departmental Design and Technology B.F.A. requirements

THEA 105 Theatre Appreciation (3)

THEA 130 Acting I (3)

THEA 403 Directing I (3)

THEA 345 Theatre History I (3)

THEA 346 Theatre History II (3)

THEA 446 Theories of Theatre (3)

DANC 462 Dance History I,-or- 463 Dance History II,-or- 464 Dance History III, (3)

B. Thirty-three hours:

THEA 192 Stagecraft I (3)

THEA 194 Introduction to Costuming for Performance and New Media (3)

THEA 196 Introduction to Stage Lighting (3)

THEA 292 Rendering for Stage, Screen, and New Media (3)

THEA 366 Stage Management (2)

THEA 367 Stage Management Production Laboratory. (1)

THEA 392 Introduction to Scenic Design for Performance and New Media. (3)

THEA 394 Costume Design for Performance and New Media. (3)

THEA 396 Lighting Design I (3)

THEA 370 2D Computer-Aided Drafting for Design (3)

THEA 387 Design History and Styles for Performance and New Media.

~~THEA 482 Scene Design Project, or THEA 488 Lighting Design Project, or THEA 496 Student Production Project~~

THEA 474 Production and Performance (0) (Taken every semester)

THEA 498 Design Seminar (3)

C. Twelve hours from:

THEA 290 Stagecraft II

THEA 296 Lighting Methods and Equipment

THEA 304 Make Up Design for Stage, Film and Television

THEA 314 Pattern Development

THEA 334 The Decorated Body

THEA 371 Digital Imagery and Production

THEA 390 Scenic Painting

THEA 391 Advanced Scenic Techniques

THEA 397 Sound for Performance

THEA 398 Costume Techniques

THEA 399 Special Problems in Theatre and Production

THEA 470 Architectural Modeling, Visualization and Presentation for Designers

THEA 471 Video Content Production

THEA 473 Interactive Design and Technology

THEA 475 Special Topics in Computers for Design

THEA 483 Lighting Design II

THEA 491 Professional Apprenticeship

THEA 492 Advanced Scenic Design for Stage, Screen, and New Media

THEA 493 Art Direction for TV/Film

THEA 494 Costume Design II

C. Electives (9)

Nine hours of electives from Theatre and Dance

D. Concentrations (choose one)

1) Costumes (18)

THEA 304 Make Up Design for Stage, Film and Television (3)
THEA 314 Pattern Development (3)
THEA 334 History of Fashion and Costumes (3)
THEA 398 Costume Techniques (3)
THEA 481 Costume Design and Technology Project (3)
THEA 494 Advanced Costume Design for Performance and New Media (3)

2) Lighting (18)

THEA 296 Lighting Methods and Equipment (3)
THEA 371 Digital Imagery and Production (3)
THEA 397 Sound for Performance (3)
THEA 470 3D Modeling and Visualization for Design (3)
THEA 486 Lighting Design II (3)
THEA 488 Lighting Design and Technology Project (3)

3) Scenic (18)

THEA 371 Digital Imagery and Production (3)
THEA 390 Scenic Painting (3)
THEA 470 3D Modeling and Visualization for Design (3)
THEA 472 Prop Design and Construction (3)
THEA 482 Scene Design and Technology Project (3)
THEA 492 Advanced Scene Design for Performance and New Media (3)

TOTAL DEGREE 120