

**DEGREE/PROGRAM CHANGE
FORM C**

Fields marked with * are required

Name of Initiator: Stacia Smith **Email:*** stacia@unm.edu **Date:*** 09-09-11

Phone Number:* 277-5864 Initiator's Rank / Title* lecturer

Faculty Contact* Stacia Smith Administrative Contact* Sarah Lentz

Department* Theatre and Dance

Division 100 **Program** Theatre and Dance

Branch Main Campus

Proposed effective term:

Semester Fall ▼ Year 2012 ▼

Course Information

Select Appropriate Program Undergraduate Degree Program ▼ CIP Code

Name of New or Existing Program * BA Theatre Design for Performance

Catalog Page Number Select Category Degree ▼ Degree Type

Select Action New ▼

Exact Title and Requirements as they should appear in the catalog.

See current catalog for format within the respective college (enter text below or upload a doc/pdf file)

See Attached

[D4P Degree Change OLD NEW\[1\].doc](#)

This Change affects other departmental program/branch campuses

Reason(s) for Request * (enter text below or upload a doc/pdf file)

Giving the students more options for dance history. Also allowing students to take upper division production courses instead of 199 labs.

Statements to address budgetary and Faculty Load Implications and Long-range planning

No changes to budget.

*(enter text below or upload a doc/pdf file)

OLD

Bachelor of Arts in Design for Performance (B.A.)

The B.A. in Design for Performance prepares students for careers or graduate study in designing and producing for the broad spectrum of performance venues, whether live, mediated, or electronic. The program of study and activities range from Theatre, Dance, and Opera, to Television and Film, Concerts and Special Events, and the new emerging digital, electronic, and interactive performing arts. Students can focus their studies in a number of areas, including Scenic, Costume, Lighting, and Sound Design/Production, Computer-Based Design and Visualization, 3D Modeling and Animation, Interactive Technology, and similar high-tech disciplines. Students are provided a wide range of practical and theoretical classes, hands-on production experiences, and actual design opportunities. Interdisciplinary programs of study and activities are highly encouraged. There are yearly portfolio reviews for continuation in the program of study. Seek advisement early.

1. Courses outside the major, University requirements:

A. **Thirty-seven** hours from courses offered by Departments in the College of Arts and Sciences including the Core Curriculum (See Fine Arts graduation requirements).

1. nine hours from Writing and Speaking
2. three hours chosen from English 352 or 353
3. three hours from mathematics
4. seven hours from physical and natural sciences
5. six hours from social and behavioral sciences
6. six hours from humanities
7. three hours from a foreign language

B. **Six** hours selected from the College of Fine Arts (outside the major) offered by the Department of Art and Art History ARTH 101, 201, 202

C. **Seventeen** hours of electives chosen from outside the major.

Total outside the major 60 hours

2. Courses in the BA Design for Performance major (66):

A. **Eighteen** hours: Departmental Design B.A. requirements
THEA 105 Theatre Appreciation
THEA 130 Acting I
THEA 403 Directing I
THEA 345 Theatre History I
THEA 346 Theatre History II
DANC 464 Dance History III

B. Thirty-Six hours:

THEA 192 Stagecraft I
THEA 194 Introduction to Costuming
THEA 196 Introduction to Stage Lighting
THEA 199 Production Lab (Three one unit classes)
THEA 292 Rendering for Stage, Screen, and New Media
THEA 366 Stage Management
THEA 367 Stage Management Lab
THEA 392 Introduction to Scenic Design for Stage, Film, and New Media
THEA 394 Costume Design I
THEA 396 Lighting Design I
THEA 370 2-D CAD & 3-D Viz
THEA 387 Design History and Styles
THEA 498 Design Seminar

C. Twelve hours from:

THEA 290 Stagecraft II
THEA 296 Lighting Methods and Equipment
THEA 304 Make Up Design for Stage, Film and Television
THEA 314 Pattern Development
THEA 334 The Decorated Body
THEA 371 Digital Imagery and Production
THEA 390 Scenic Painting
THEA 391 Advanced Scenic Techniques
THEA 397 Sound for Performance
THEA 398 Costume Techniques
THEA 399 Special Problems in Theatre and Production
THEA 470 Architectural Modeling, Visualization and Presentation for Designers
THEA 471 Video Content Production
THEA 473 Interactive Design and Technology
THEA 475 Special Topics in Computers for Design
THEA 483 Lighting Design II
THEA 491 Professional Apprenticeship
THEA 492 Advanced Scenic Design for Stage, Screen, and New Media
THEA 493 Art Direction for TV/Film
THEA 494 Costume Design II

Free electives (9)

Nine hours of free electives from any college (can include Theatre and Dance)

Total hours: 135

NEW

Bachelor of Arts in Design for Performance (B.A.)

The B.A. in Design for Performance prepares students for careers or graduate study in designing and producing for the broad spectrum of performance venues, whether live, mediated, or electronic. The program of study and activities range from Theatre, Dance, and Opera, to Television and Film, Concerts and Special Events, and the new emerging digital, electronic, and interactive performing arts. Students can focus their studies in a number of areas, including Scenic, Costume, Lighting, and Sound Design/Production, Computer-Based Design and Visualization, 3D Modeling and Animation, Interactive Technology, and similar high-tech disciplines. Students are provided a wide range of practical and theoretical classes, hands-on production experiences, and actual design opportunities. Interdisciplinary programs of study and activities are highly encouraged. There are yearly portfolio reviews for continuation in the program of study. Seek advisement early.

1. Courses outside the major, University requirements:

A. **Thirty-seven** hours from courses offered by Departments in the College of Arts and Sciences including the Core Curriculum (See Fine Arts graduation requirements).

1. nine hours from Writing and Speaking
2. three hours chosen from English 352 or 353
3. three hours from mathematics
4. seven hours from physical and natural sciences
5. six hours from social and behavioral sciences
6. six hours from humanities
7. three hours from a foreign language

B. **Six** hours selected from the College of Fine Arts (outside the major) offered by the Department of Art and Art History ARTH 101, 201, 202

C. **Seventeen** hours of electives chosen from outside the major.

Total outside the major 60 hours

2. Courses in the BA Design for Performance major (66):

A. **Eighteen** hours: Departmental Design B.A. requirements
THEA 105 Theatre Appreciation
THEA 130 Acting I
THEA 403 Directing I
THEA 345 Theatre History I

THEA 346 Theatre History II

DANC 462 Dance History I,-or- 463 Dance History II,-or- 464 Dance History III

B. Thirty-Six hours:

THEA 192 Stagecraft I

THEA 194 Introduction to Costuming

THEA 196 Introduction to Stage Lighting

~~THEA 199 Production Lab (Three one unit classes)~~

THEA 292 Rendering for Stage, Screen, and New Media

THEA 366 Stage Management

THEA 367 Stage Management Lab

THEA 392 Introduction to Scenic Design for Stage, Film, and New Media

THEA 394 Costume Design I

THEA 396 Lighting Design I

THEA 370 2-D CAD & 3-D Viz

THEA 387 Design History and Styles

THEA 482 Scene Design Project, -or- THEA 488 Lighting Design Project, -or- THEA 496 Student Production Project

THEA 498 Design Seminar

C. Twelve hours from:

THEA 290 Stagecraft II

THEA 296 Lighting Methods and Equipment

THEA 304 Make Up Design for Stage, Film and Television

THEA 314 Pattern Development

THEA 334 The Decorated Body

THEA 371 Digital Imagery and Production

THEA 390 Scenic Painting

THEA 391 Advanced Scenic Techniques

THEA 397 Sound for Performance

THEA 398 Costume Techniques

THEA 399 Special Problems in Theatre and Production

THEA 470 Architectural Modeling, Visualization and Presentation for Designers

THEA 471 Video Content Production

THEA 473 Interactive Design and Technology

THEA 475 Special Topics in Computers for Design

THEA 483 Lighting Design II

THEA 491 Professional Apprenticeship

THEA 492 Advanced Scenic Design for Stage, Screen, and New Media

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